Gradient, Divergence, and Curl

The operators named in the title are built out of the **del operator**

$$\nabla = \hat{\imath} \frac{\partial}{\partial x} + \hat{\jmath} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z}$$

(It is also called **nabla**. That always sounded goofy to me, so I will call it "del".)

Del is a formal vector; it has components, but those components have partial derivative operators $(\frac{\partial}{\partial x}$ and so on) which want to be fed functions to differentiate. So as a general rule, when you multiply FOO by del, the partial derivative operators differentiate FOO as opposed to multiplying.

First, suppose f is a function. ∇f is the **gradient** of f, sometimes denoted grad f.

Example. Compute the gradient of $f(x, y, z) = xye^{y^2 z}$.

$$\nabla f = \hat{\imath}\frac{\partial f}{\partial x} + \hat{\jmath}\frac{\partial f}{\partial y} + \hat{k}\frac{\partial f}{\partial z} = \hat{\imath}\left(ye^{y^2z}\right) + \hat{\jmath}\left(xe^{y^2z} + 2xy^2e^{y^2z}\right) + \hat{k}\left(xy^3e^{y^2z}\right)$$

You can also write this as

$$\nabla f = \left(y e^{y^2 z}, x e^{y^2 z} + 2x y^2 e^{y^2 z}, x y^3 e^{y^2 z} \right). \quad \Box$$

 ∇ is a vector; what kinds of things can you do with a vector? Well, you can take the dot product of the vector with another vector. If you do that with ∇ , you obtain the **divergence**:

$$\operatorname{div} \vec{F} = \nabla \cdot \vec{F}.$$

For this to make sense, \vec{F} should be a **vector field**; since the dot product of two vectors is a number, div \vec{F} should be a number (that is, a numerical function).

Example. Compute the divergence of $\vec{F} = (x^2 + y)\hat{\imath} + (y^2 - z)\hat{\jmath} + (z^2 + x)\hat{k}$.

$$\operatorname{div} \vec{F} = \left(\hat{\imath}\frac{\partial}{\partial x} + \hat{\jmath}\frac{\partial}{\partial y} + \hat{k}\frac{\partial}{\partial z}\right) \cdot \left((x^2 + y)\hat{\imath} + (y^2 - z)\hat{\jmath} + (z^2 + x)\hat{k}\right) = \frac{\partial}{\partial x}(x^2 + y) + \frac{\partial}{\partial y}(y^2 - z) + \frac{\partial}{\partial z}(z^2 + x) = 2x + 2y + 2z. \quad \Box$$

What is the divergence of a vector field? If you think of the field as the velocity field of a fluid flowing in three dimensions, then div $\vec{F} = 0$ means the fluid is **incompressible** — for any closed region, the amount of fluid flowing in through the boundary equals the amount flowing out. This result follows from the **Divergence Theorem**, one of the big theorems of vector integral calculus.

You can take the **cross product** of two 3-dimensional vectors; if you do this with ∇ , you obtain the **curl** of a vector field:

$$\operatorname{curl} \vec{F} = \nabla \times \vec{F}.$$

More specifically, suppose $\vec{F} = (F_1, F_2, F_3)$. Then

$$abla imes \vec{F} = \left| egin{array}{ccc} \hat{i} & \hat{j} & \hat{k} \ rac{\partial}{\partial x} & rac{\partial}{\partial y} & rac{\partial}{\partial z} \ F_1 & F_2 & F_3 \end{array}
ight|.$$

The cross product of two vectors is a vector, so curl takes a vector field to another vector field.

Example. Compute the curl of $\vec{F} = (x^2 + y)\hat{i} + (y^2 - z)\hat{j} + (z^2 + x)\hat{k}$.

$$\operatorname{curl} \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2 + y & y^2 - z & z^2 + x \end{vmatrix}$$

As usual, I'll expand the determinant by cofactors of the first row:

$$\hat{i} \begin{vmatrix} \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ y^2 - z & z^2 + x \end{vmatrix} - \hat{j} \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial z} \\ x^2 + y & z^2 + x \end{vmatrix} + \hat{k} \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} \\ x^2 + y & y^2 - z \end{vmatrix} =$$

$$\hat{i} \left(\frac{\partial}{\partial y} (z^2 + x) - \frac{\partial}{\partial z} (y^2 - z) \right) - \hat{j} \left(\frac{\partial}{\partial x} (z^2 + x) - \frac{\partial}{\partial z} (x^2 + y) \right) + \hat{k} \left(\frac{\partial}{\partial x} (y^2 - z) - \frac{\partial}{\partial y} (x^2 + y) \right) =$$

$$(0 - (-1))\hat{i} - (1 - 0)\hat{j} + (0 - 1)\hat{k} = \hat{i} - \hat{j} + \hat{k} = (1, -1, 1). \quad \Box$$

What is the curl of a vector field? To make it easier to visualize, suppose \vec{F} is the velocity field for a fluid flow *in the plane* (so the z component is 0).



Drop a marked float into the flow and let it be carried along by the fluid. Then $\operatorname{curl} \vec{F} = \vec{0}$ means, roughly, that the float doesn't rotate as it moves.

The old name for curl \vec{F} was rot \vec{F} , the **rotation** of \vec{F} . A field with rot $\vec{F} = \vec{0}$ is said to be **irrotational** (and this terminology is still used, even though rot has been replaced by curl).

There are many identities involving div, grad, and curl; here is an important one.

Example. Show that $\operatorname{curl}\operatorname{grad} f = \vec{0}$.

$$\operatorname{curl}\operatorname{grad} f = \nabla \times \nabla f = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial z} \end{vmatrix}.$$

You can grind this out and discover that everything cancels by equality of mixed partial derivatives (e.g. $\frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 f}{\partial y \partial x}$). But it's easier to operate formally, factoring f out of the last row:

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial z} \end{vmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{vmatrix} (f).$$

But the determinant of a matrix with two equal rows is 0, so the result is $\vec{0}$.