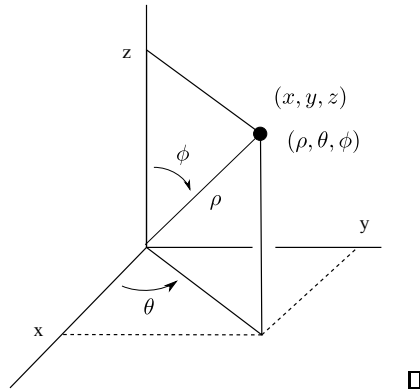


Spherical Coordinates

Spherical coordinates represent points in \mathbb{R}^3 using three numbers: (ρ, θ, ϕ) .



ρ is the distance from $(0, 0, 0)$ to the point.

θ is “the polar coordinate θ ” — that is, project the ray from the origin to the point down to a ray \vec{r} in the x - y plane. Measure the angle θ from the positive x -axis to \vec{r} in the usual way.

ϕ is the angle from the positive z -axis to the ray from the origin to the point.

The conversion equations are

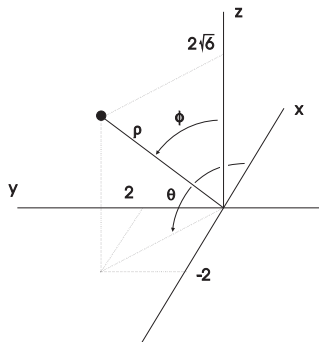
$$x = \rho \sin \phi \cos \theta, \quad y = \rho \sin \phi \sin \theta, \quad z = \rho \cos \phi.$$

Note also that

$$\rho^2 = x^2 + y^2 + z^2.$$

However, if you’re converting the coordinates of a single point from one coordinate system to another, the best thing is to draw a picture and use trigonometry.

Example. A point has rectangular coordinates $(-2, 2, 2\sqrt{6})$. Find its spherical coordinates.



First, $\theta = \frac{3\pi}{4}$. Since $r = 2\sqrt{2}$ and $z = 2\sqrt{6}$, $\rho = 4\sqrt{2}$ by Pythagoras.

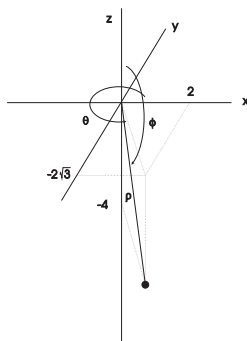
$$\tan \phi = \frac{r}{z} = \frac{2\sqrt{2}}{2\sqrt{6}} = \frac{1}{\sqrt{3}}.$$

So $\phi = \frac{\pi}{6}$.

The spherical coordinates are $\left(4\sqrt{2}, \frac{3\pi}{4}, \frac{\pi}{6}\right)$. \square

Note: If a point lies below the x - y -plane, ϕ will be greater than $\frac{\pi}{2}$. In that case, you can't use \sin^{-1} or \tan^{-1} "as is" to give ϕ , since those inverse trig functions only produce angles less than or equal to $\frac{\pi}{2}$.

Example. A point has cylindrical coordinates $\left(4, \frac{5\pi}{3}, -4\right)$. Find its spherical coordinates.



$\theta = \frac{5\pi}{3}$. Since $r = 4$ and $z = -4$, $\rho = 4\sqrt{2}$ by Pythagoras. Finally, the radius lies $\frac{\pi}{4}$ below the x - y -plane, so $\phi = \frac{3\pi}{4}$.

The spherical coordinates are $\left(4\sqrt{2}, \frac{5\pi}{3}, \frac{3\pi}{4}\right)$. \square

Example. Let r be the polar coordinate radius. Express r in terms of spherical coordinates.

$$\begin{aligned}x^2 &= \rho^2(\sin \phi)^2(\cos \theta)^2 \\y^2 &= \rho^2(\sin \phi)^2(\sin \theta)^2 \\ \hline x^2 + y^2 &= \rho^2(\sin \phi)^2 \\ r^2 &= \rho^2(\sin \phi)^2 \\ r &= \rho \sin \phi\end{aligned}$$

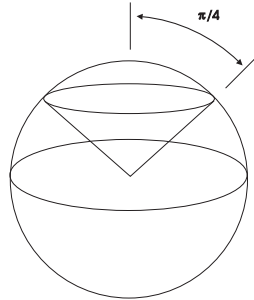
I can take $0 \leq \phi \leq \pi$ (so $\sin \phi \geq 0$) and $\rho \geq 0$, so I can avoid taking absolute values in the last square root step. \square

Example. Sketch the region in space described by the following spherical coordinate inequalities:

$$\left\{ \begin{array}{l} 0 \leq \rho \leq 1 \\ 0 \leq \phi \leq \frac{\pi}{4} \end{array} \right\}$$

The region lies inside the sphere of radius 1 but above the cone $\phi = \frac{\pi}{4}$. Note that the latter is

$$\begin{aligned}\phi &= \frac{\pi}{4} \\ \tan \phi &= \tan \frac{\pi}{4} = 1 \\ \frac{z}{r} &= 1 \\ z &= r \\ z &= \sqrt{x^2 + y^2}\end{aligned}$$



□

The spherical conversion equations are

$$x = \rho \sin \phi \cos \theta, \quad y = \rho \sin \phi \sin \theta, \quad z = \rho \cos \phi.$$

They define a function $f : \mathbb{R}^3 \rightarrow \mathbb{R}^3$

$$f(\rho, \theta, \phi) = (\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi).$$

The Jacobian of f is

$$\begin{vmatrix} \sin \phi \cos \theta & -\rho \sin \phi \sin \theta & \rho \cos \phi \cos \theta \\ \sin \phi \sin \theta & \rho \sin \phi \cos \theta & \rho \cos \phi \sin \theta \\ \cos \phi & 0 & -\rho \sin \phi \end{vmatrix} = -\rho^2 \sin \phi.$$

The absolute value is $\rho^2 \sin \phi$. Hence, when you go from rectangular coordinates to spherical coordinates, the differentials convert by

$$dx \, dy \, dz \rightarrow \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

Therefore, in order to convert a triple integral from rectangular coordinates to spherical coordinates, you should do the following:

1. Convert the limits of integration by describing the region of integration by inequalities in spherical coordinates.
2. Convert the integrand using the spherical conversion formulas:

$$x = \rho \sin \phi \cos \theta, \quad y = \rho \sin \phi \sin \theta, \quad z = \rho \cos \phi.$$

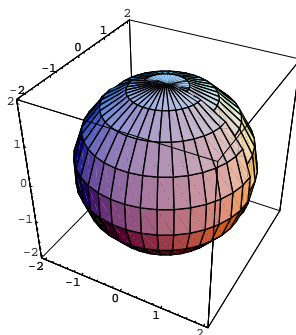
$$\rho^2 = x^2 + y^2 + z^2, \quad \frac{\sqrt{x^2 + y^2}}{z} = \tan \phi.$$

3. Convert the differentials by

$$dx dy dz \rightarrow \rho^2 \sin \phi d\rho d\phi d\theta$$

Example. Let R be the interior of the sphere $x^2 + y^2 + z^2 = 4$. Compute

$$\iiint_R \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} dx dy dz.$$



R is a sphere of radius 2 centered at the origin. The interior of the sphere is described by the inequalities

$$\left\{ \begin{array}{l} 0 \leq \theta \leq 2\pi \\ 0 \leq \phi \leq \pi \\ 0 \leq \rho \leq 2 \end{array} \right\}$$

Moreover, since $r = \rho \sin \phi$,

$$\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} = \frac{\rho \sin \phi}{\rho} = \sin \phi.$$

Therefore, the integral becomes

$$\begin{aligned} \int_0^{2\pi} \int_0^\pi \int_0^2 \rho^2 (\sin \phi)^2 d\rho d\phi d\theta &= 2\pi \int_0^\pi (\sin \phi)^2 \int_0^2 \rho^2 d\rho d\phi = 2\pi \int_0^\pi (\sin \phi)^2 \left[\frac{1}{3} \rho^3 \right]_0^2 d\phi = \\ \frac{16\pi}{3} \int_0^\pi (\sin \phi)^2 d\phi &= \frac{8\pi}{3} \int_0^\pi (1 - \cos 2\phi) d\phi = \frac{8\pi}{3} \left[\phi - \frac{1}{2} \sin 2\phi \right]_0^\pi = \frac{8\pi^2}{3} = 26.31894\dots \quad \square \end{aligned}$$

When should you consider converting a triple integral to spherical coordinates? Here are two rough guidelines:

(a) Consider converting to spherical coordinates when the region of integration involves graphs that “look nice” in spherical. For example, **spheres** and **cones** often produce regions that can be described by simple inequalities in spherical coordinates.

(b) Consider converting to spherical coordinates when the integrand involves terms like $x^2 + y^2 + z^2$ ($= \rho^2$).

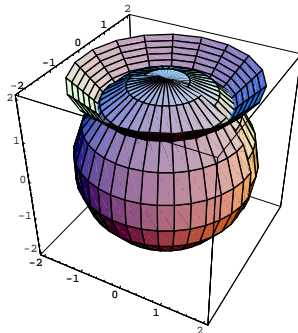
Example. Let R be the region defined by the inequalities $x^2 + y^2 + z^2 \leq 4$ and $z \geq \sqrt{x^2 + y^2}$. Compute

$$\iiint_R \sqrt{x^2 + y^2 + z^2} dx dy dz.$$

$x^2 + y^2 + z^2 = 4$ is a sphere of radius 2 centered at the origin, so $x^2 + y^2 + z^2 \leq 4$ refers to the interior of the sphere.

$z = \sqrt{x^2 + y^2}$ is a cone opening at a 45° angle to the z -axis. Hence, $z \geq \sqrt{x^2 + y^2}$ refers to the region lying above the cone.

Together, the inequalities specify the region inside the sphere but above the cone. (It's shaped like an ice-cream cone.)



Evidently, the region “goes all the way around” the z -axis, so $0 \leq \theta \leq 2\pi$. To determine the inequalities for ρ , think of a searchlight beam emanating from the origin. The beam *enters* the ice-cream cone at the origin ($\rho = 0$) and *leaves* the ice-cream cone through the top of the ice-cream, which is our sphere ($\rho = 2$). Hence, $0 \leq \rho \leq 2$.

ϕ is the angle measured “downward” from the z -axis. Think of an umbrella held upside-down. If you open the umbrella, through what range of angles will the ribs sweep as they pass through the region? Since the cone makes a 45° ($= \frac{\pi}{4}$) angle with the z -axis, it follows that $0 \leq \phi \leq \frac{\pi}{4}$.

The inequalities in spherical coordinates which describe the region are

$$\left\{ \begin{array}{l} 0 \leq \theta \leq 2\pi \\ 0 \leq \phi \leq \frac{\pi}{4} \\ 0 \leq \rho \leq 2 \end{array} \right\}$$

Finally, since $\sqrt{x^2 + y^2 + z^2} = \rho$, the integral is

$$\begin{aligned} \int \int \int_R \sqrt{x^2 + y^2 + z^2} \, dx \, dy \, dz &= \int_0^{2\pi} \int_0^{\pi/4} \int_0^2 \rho^3 \sin \phi \, d\rho \, d\phi \, d\theta = 2\pi \int_0^{\pi/4} \sin \phi \left[\frac{1}{4} \rho^4 \right]_0^2 \, d\phi = \\ &8\pi \int_0^{\pi/4} \sin \phi \, d\phi = 8\pi [-\cos \phi]_0^{\pi/4} = 8\pi \left(1 - \frac{\sqrt{2}}{2} \right) = 7.36120 \dots \quad \square \end{aligned}$$