## MATH 261 – CALCULUS III

## **REVIEW OF FACTS AND FORMULAS FROM CHAPTER 10**

Let  $\mathbf{a} = \langle a_1, a_2, \dots, a_n \rangle$ ;  $\mathbf{b} = \langle b_1, b_2, \dots, b_n \rangle$ .  $t\mathbf{a} = \langle ta_1, ta_2, \dots, ta_n \rangle$ ,  $t \in \mathbb{R}$   $\mathbf{a} + \mathbf{b} = \langle a_1 + b_1, a_2 + b_2, \dots, a_n + b_n \rangle$   $\mathbf{a} \bullet \mathbf{b} = \|\mathbf{a}\| \|\mathbf{b}\| \cos \theta = a_1 b_1 + \dots + a_n b_n$   $\|\mathbf{a}\| = \sqrt{\mathbf{a} \bullet \mathbf{a}} = \sqrt{a_1^2 + \dots + a_n^2}$ Unit vector in direction of  $\mathbf{a}$  is:  $\frac{\mathbf{a}}{\|\mathbf{a}\|}$   $comp_{\mathbf{b}}\mathbf{a} = \mathbf{a} \bullet \frac{\mathbf{b}}{\|\mathbf{b}\|}$ Work  $W = \mathbf{F} \bullet \overrightarrow{PQ}$   $\mathbf{a} \times \mathbf{b} = \left\langle \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \right|, - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \right\rangle$   $\|\mathbf{a} \times \mathbf{b}\| = \|\mathbf{a}\| \|\mathbf{b}\| \sin \theta$   $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$   $\mathbf{a} \bullet (\mathbf{b} \times \mathbf{c}) = \mathbf{c} \bullet (\mathbf{a} \times \mathbf{b})$   $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \bullet \mathbf{c}) \mathbf{b} - (\mathbf{a} \bullet \mathbf{b}) \mathbf{c}$  $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \times \mathbf{c} + \mathbf{b} \times (\mathbf{a} \times \mathbf{c})$ 

Volume of parallelopiped determined by  $\mathbf{a}, \mathbf{b}$  and  $\mathbf{c}: V = |\mathbf{a} \bullet (\mathbf{b} \times \mathbf{c})|$ 

Parametric equations for lines  $\ell_1$  through  $P_1(x_1, y_1, z_1)$  with direction  $\langle a, b, c \rangle$ :

$$\ell_1: \left\{ \begin{array}{l} x = x_1 + at \\ y = y_1 + bt \\ z = z_1 + ct \end{array} \right., \ t \in \mathbb{R}$$

If P is any point on line  $\ell_1$  with direction **a** and Q is any point on  $\ell_2$  is a line with direction **b**, the distance from  $\ell_1$  to  $\ell_2$  is:

$$Dist = \left| comp_{\mathbf{a} \times \mathbf{b}} \overrightarrow{PQ} \right|$$

Angles between non-parallel lines  $\ell_1$  and  $\ell_2$  as above are:

$$\theta = \cos^{-1}\left(\frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}\right) \text{ and } \pi - \theta$$

 $\langle a,b,c\rangle$  is normal to the plane ax+by+cz+d=0.

Non-colinear points  $P(x_1, y_1, z_1)$ , Q and R determine the plane:

$$\left(\overrightarrow{PQ}\times\overrightarrow{PR}\right)\cdot\left\langle x-x_{1},y-y_{1},z-z_{1}\right\rangle =0$$

If P is any point on plane ax + by + cz + d = 0, the distance from point Q to this plane is:

$$Dist = \left| comp_{\langle a,b,c \rangle} \overrightarrow{PQ} \right|$$